

# Various Approaches of Content Based Image Retrieval Process: A Review

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## ABSTRACT

Content based image retrieval system is the sub branch of digital image processing. CBIR has been widely used in various applications of image processing. In this process relevant images have been retrieved from the huge datasets. CBIR has utilization in colour image processing and medical imaging. In this paper various approaches have been discussed that has been used for extraction of relevant images from the dataset based on query image, query image content that may be texture, shape or colour has been extracted and Matched with dataset image features. On the basis of this content, images have been extracted so that image that contains similar features can be easily extracted from the dataset. In medical field BIR helps to extract various images that contain various substance or material stuck in the human body.

**Keywords :** CBIR, KNN, Fuzzy SURF and Semantic

## I. INTRODUCTION

**1.1 DIP:** Digital image processing is the use of computer algorithms to perform image processing on digital images. As a subcategory or field of digital signal processing, digital image processing has many advantages over analog image processing. It allows a much wider range of algorithms to be applied to the input data and can avoid problems such as the build-up of noise and signal distortion during processing. Since images are defined over two dimensions (perhaps more) digital image processing may be modeled in the form of multidimensional systems.

Many of the techniques of digital image processing, or digital picture processing as it often was called, were developed in the 1960s at the Jet Propulsion Laboratory, Massachusetts Institute of Technology, Bell Laboratories, University of Maryland, and a few other research facilities, with application to satellite imagery, wire-photo standards conversion, medical imaging, videophone, character recognition, and photograph enhancement. The cost of processing was

fairly high, however, with the computing equipment of that era.

### 1.2 Content-based image retrieval (CBIR)

Content-based image retrieval (CBIR), also known as query by image content (QBIC) and content-based visual information retrieval (CBVIR) is the application of machine vision strategies to the picture recovery issue, that is, the issue of hunting down computerized pictures in huge databases. Substance based picture recovery is restricted to customary idea based methodologies.

"Content based" implies that the inquiry dissects the substance of the picture instead of the metadata, for example, catchphrases, labels, or depictions connected with the picture. The expression "content" in this setting may allude to colors, shapes, compositions, or whatever other data that can be gotten from the picture itself. CBIR is attractive in light of the fact that ventures that depend simply on

metadata are reliant on annotation quality and culmination. Having peopled physically clarifies pictures by entering decisive words or metadata in an extensive database can be drawn out and may not catch the catchphrases wanted to depict the picture. The assessment of the viability of catchphrase picture hunt is subjective and has not been decently characterized. In the same respect, CBIR frameworks have comparative difficulties in characterizing achievement.

### 1.3 CBIR Techniques

Numerous CBIR frameworks have been produced, yet the issue of recovering pictures on the premise of their pixel substance remains generally unsolved.

### 1.4 Query Techniques

Diverse executions of CBIR make utilization of distinctive sorts of client questions. Question by illustration is an inquiry procedure that includes furnishing the CBIR framework with a case picture that it will then base its pursuit upon. The hidden inquiry calculations may fluctuate relying upon the application; however result images should all share normal components with the given sample.

### 1.5 Semantic retrieval

Semantic recovery begins with a client making an appeal like "discover pictures of Abraham Lincoln". This sort of open-finished undertaking is extremely troublesome for machines to perform - Lincoln may not generally be confronting the cam or in the same stance. Numerous CBIR frameworks accordingly for the most part make utilization of lower-level gimmicks like composition, color, and shape. These gimmicks are either utilized as a part of mix with interfaces that permit simpler data of the criteria or with databases that have as of now been prepared to match peculiarities, (for example, confronts, fingerprints, or shape matching). In any case, as a rule, picture recovery obliges human input keeping in mind the end goal to distinguish more elevated amount ideas.

### 1.6 Relevance Feedback

Consolidating CBIR seeks procedures accessible with the extensive variety of potential clients and their

goal can be a troublesome errand. A part of making CBIR fruitful depends completely on the capacity to comprehend the client intent. CBIR frameworks can make utilization of pertinence input, where the client dynamically refines the query items by stamping pictures in the results as "important", "not significant", or "nonpartisan" to the inquiry question, then rehashing the hunt with the new data. Illustrations of this kind of interface have been developed.

**1.7 Iterative/Machine Learning:** Machine learning and application of iterative systems are getting to be more basic in CBIR.

### 1.8 Other query methods

Other inquiry strategies incorporate searching for instance pictures, exploring tweaked/various leveled classes, questioning by picture district (instead of the whole picture), questioning by numerous illustration pictures, questioning by visual portrayal, questioning by immediate detail of picture gimmicks, and multimodal inquiries (e.g. consolidating touch, voice, etc.).

### 1.9 Color Histogram

Color histogram serves as an effective representation of the color content of an image [J. Smith, 1997]. It is easy to compute and effective in characterizing both the global and local distribution of colors in an image. Figure 1.3 is colored image of a cyclist and there is an image next to the histograms for its red, green, and blue values, respectively.

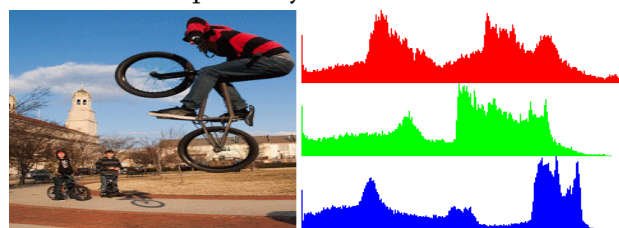
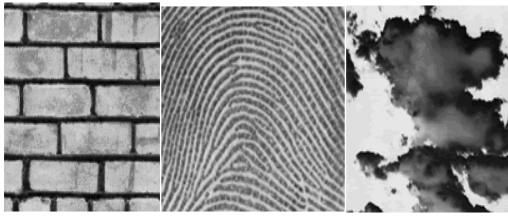


Figure 1.1: Color Histogram

### 1.10 Texture retrieval

Texture refers to visual patterns of homogeneity. It does not result from presence of single color. The most accepted classification of textures based on psychology studies is Tamura representation. Figure different types of textures of brick, thumb tissue and clouds.



**Figure 1.2 : Texture retrieval**

Texture similarity technique may not come in use. Yet the capacity to match on texture similarity can regularly be valuable in recognizing regions of images with same color, (for example, sky and ocean or leaves and grass). Various strategies have been utilized for measuring texture similarity; the best-settled depend on comparing estimations of what are known as second-statistics measured from stored. Texture queries can be figured in a comparable way to colorqueries, by selecting samples of texture from a palette, or by supplying a query image. The framework then recovers images with surface measures most comparative to the query image. A recent technique used is texture thesaurus which recovers textured areas in image on the premise of likeness to naturally determined code words representing imperative classes of texture inside the accumulation.

### 1.11 Shape Retrieval

As compared with color and texture features, shape features are usually described after images have been segmented into regions or objects. The state-of-art methods for shape description can be categorized into either boundary-based or region-based methods.



**Figure 1.3: Shape Retrieval**

As contrasted with color and texture features, shape features are typically describes after images have been divided into districts or items. The state of art strategies for shape portrayal shown in Figure 1.5 can be categorized into either boundary based or image based methods.

## II. REVIEW OF LITERATURE

**Shivashankar et al [1]** “Designing Energy Routing Protocol with Power Consumption Optimization in MANET” As technology rapidly increases, diverse sensing and mobility capabilities have become readily available to devices and, consequently, mobile ad hoc networks (MANETs) are being deployed to perform a number of important tasks. In MANET, power aware is important challenge issue to improve the communication energy efficiency at individual nodes.. This protocol must be able to handle high mobility of the nodes that often cause changes in the network topology. This paper evaluates three ad hoc networks routing protocols (EPAR, MTPR, and DSR) in different network scales, taking into consideration the power consumption. Indeed, our proposed scheme reduces for more than 20% the total energy consumption and decreases the mean delay, especially for high load networks, while achieving a good packet delivery ratio.

**Dong-Li Zhang et al. [2]**“Research and improvement of DSR protocol in Ad Hoc Network”, DSR convention is one of the agents of Ad hoc system with on-interest steering conventions, whose working methodology is primarily isolated into two sections: identify and keep up routings. Wormhole assault is an extraordinary approach to assault steering conventions of Ad hoc system. As per the examination of DSR convention and states of wormhole assault, the methodology and calculation of wormhole assault to DSR conventions have been scrutinized. Inevitably, ways are displayed to enhance DSR conventions.

**Zhiyong Shi et al. [3]** “Study on application of DSR protocol to mobile communication system”, as a rule, the base station (BS) is settled in the versatile correspondence framework, be that as it may, which will be changed in some particular circumstances.. Notwithstanding, the course between Bss altered doesn't adjust to the circumstances in which all Bss can move starting with one spot then onto the next. For this situation, the system's course convention

must embrace the element directing convention. This paper presents the element source directing (DSR) convention, and proposes a plan of building a versatile correspondence system which is focused around the DSR convention. What's more, the handover instrument of the system is the delicate handover mode with MS's support. Through a case and recreation, it is demonstrated that the portable correspondence system has the whole versatility in the wake of receiving the DSR convention, while the prerequisite of the correspondence can be fulfilled in such system.

**Varshney , T. et al. [4]** "Performance improvement of MANET under DSR protocol using swarm optimization", Portable Ad hoc Network (MANET) is an independent, baseless, orchestrating toward oneself and recovering toward oneself arrangement of versatile hubs joined by remote connections. This enhances the execution of a steering convention in light of the fact that in greater part of the poor performing systems, the acting up hubs is the significant reason. To discover an ideal way between a set of hubs, DSR convention has been conveyed (utilizing the Ns2 test system) emulated by the application of Genetic Algorithm in recognizing the self-centered hubs. Since the acting up node(s) are effectively caught, it demonstrates that the proposed methodology is ideal and productively enhances the execution of DSR convention altogether. Be that as it may, now and then the courses figured out by GA are not a definitive best courses thus to doubly guarantee the greatest optimality in the courses discovered, ACO (Ant Colony Optimization) has been utilized.

**Jhuria, M. et al. [5]** "Improve Performance DSR Protocol by Application of Mobile Agent", The element source directing convention (DSR) is a straightforward and productive steering convention outlined particularly for utilization in multi-jump remote specially appointed systems of portable hubs. DSR license the system to be totally dealing with toward oneself and orchestrating toward oneself, without the requirement for any subsisting system base or administration. The convention is as one of the two systems of course identification and course

protecting, which cooperate to permit hubs to find and keep up source courses to subjective objectives in the impromptu system. The utilization of source steering grant bundle directing to be critical circle free, stays away from the requirement for state-of-the-art steering data. The versatile specialists is essentially a system which is started by the home machine and after that it spreads through the system hubs and sends back the obliged data. The proposed method is tried by mimicking a portable impromptu system utilizing system test system and the results demonstrate that it upgrades the execution of the system.

**Ahmad, S. et al. [6]** "Performance Analysis of DSR & Extended DSR Protocols", specially appointed system is gathering of remote hubs to build a system without any settled base or incorporated supervision/administration. A ton of work has been carried out infield of steering in impromptu system following 1990. Element Source Routing convention (DSR) gives basic and productive directing for multihop specially appointed system of portable hubs. This paper exhibits a recreation based execution examination and correlation between customary DSR and amplified DSR. It uses an exceptionally planned structure which expands on the Global Mobile Information System Simulator (Glomosim). A few enhancements of DSR have as of now been executed in Glomosim. A few distinctive reproduction results demonstrate that execution showed signs of improvement by conventional (officially executed) DSR.

### III. APPROACHES USED

**Fuzzy KNN (k nearest neighbour):** A "Fuzzy KNN" algorithm utilizes strength of test sample into any class called fuzzy class membership and thus produces fuzzy classification rule. K- Nearest Neighbours algorithm is a non-parametric method used for classification and regression. In both cases, the input consists of the k closest training examples in the feature space. The output depends on whether k-NN is used for classification or regression: In k-NN classification, the output is a class membership. An

object is classified by a majority vote of its neighbours, with the object being assigned to the class most common among its  $k$  nearest neighbours ( $k$  is a positive integer, typically small). If  $k = 1$ , then the object is simply assigned to the class of that single nearest neighbour. In  $k$ -NN regression, the output is the property value for the object. This value is the average of the values of its  $k$  nearest neighbours.

**Relevance feedback (RF):** RF is a query modification technique, originating in information retrieval that attempts to capture the user's precise needs through iterative feedback and query refinement. Ever since its inception in the image retrieval community, a great deal of interest has been generated. In the absence of a reliable framework for characterizing high-level semantics of images and human subjectivity of perception, the user's feedback.

Provides a way to learn case-specific query semantics. RF results in only a small number of labelled images pertaining to each high level concept. Learning based approaches are typically used to appropriately modify the feature set or the similarity measure. To circumvent the problem of learning from small training sets, a discriminant-EM algorithm has been proposed to make use of unlabeled images in the database for selecting more discriminating features.

#### IV. CONCLUSION

CBIR has been used in for extraction of relevant images from large datasets that contains thousand of images. In this process images to extract manually is time taking process, so to overcome this issue CBIR has been used so that various images that contain similar content can be extracted using content of query image. In this paper various approaches that has been used for image feature extraction based on shape based, colour features and texture features from the images. on the basis of these images various features have been extorted and used for relevance images extraction.

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