

Implementation of Fashion Outfit Composition using Genetic Algorithm

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ABSTRACT

Composing fashion outfits involves deep understanding of fashion standards while incorporating creativity for choosing multiple fashion items (e.g., Jewelry, Bag, Pants, Dress). In fashion websites, popular or high-quality fashion outfits are usually designed by fashion experts and followed by large audiences. In this paper we propose composition of Fashion outfits using Genetic algorithm. We use a dataset for evaluating the performance of genetic algorithm and clustering algorithms on dataset

Keywords : Genetic Algorithm, Clustering

I. INTRODUCTION

Fashion style tells a lot about the subject's interests and personality. With the influence of fashion magazines and fashion industries going online, clothing fashions are attracting more and more attention. According to a recent study by Trendex North America¹, the sales of woman's apparel in United States is \$111 Billion in 2011 and keeps growing, representing a huge market for garment companies, designers, and e-commerce entities. Different from well-studied fields including object recognition [1], fashion sense is a much more subtle and sophisticated subject, which requires domain expertise in outfit composition. Here an "outfit" refers to a set of clothes worn together, typically for certain desired styles. To find a good outfit composition, we need not only follow the appropriate dressing codes but also be creative in balancing the contrast in colors and styles. Normally people do not pair a fancy dress with a casual backpack, however, once the shoes were in the outfit, it completes the look of a nice and trendy outfit. Although there have been a number of research

studies [2] [3] [4] on clothes retrieval and recommendation, none of them considers the problem of fashion outfit composition. This is partially due to the difficulties of modeling outfit composition: On one hand, a fashion concept is often subtle and subjective, and it is nontrivial to get consensus from ordinary labelers if they are not fashion experts. On the other hand, there may be a large number of attributes for describing fashion, for which it is very difficult to obtain exhaustive labels for training. As a result, most of the existing studies are limited to the simple scenario of retrieving similar clothes, or choosing individual clothes for a given event. Fashion plays an increasingly significant role in our society due to its capacity for displaying personality and shaping culture. Recently, the rising demands of online shopping for fashion products motivate techniques that can recommend fashion items effectively in two forms (1) suggesting an item that fits well with an existing set and (2) generating an outfit (a collection of fashion items) given text/image inputs from users. However, these remain challenging problems as they require modeling and inferring the compatibility relationships among

different fashion categories that go beyond simply computing visual similarities. Extensive studies have been conducted on automatic fashion analysis in the multimedia community. However, most of them focus on clothing parsing [9], clothing recognition [12], or clothing retrieval [10].

II. Related Work

Outfit composition has been a recent study of research, many researchers have proposed various techniques for doing the same. In [2], they proposed the enchantment storage room framework which consequently prescribes the most appropriate dress by considering the wearing legitimately and wearing stylishly standards. Restricted by the present execution of human indicator, some attire in the client's apparel photograph collection might be misled. In [3], they presented a new learning framework that can recover a stylized space for clothing items from concurrence Information as well as category labels. The algorithm used in this paper was old and not feasible as compared to our approach. A clothing parsing method based on fashion image retrieval [4]. In which system combines global parse models, nearest neighbor parse models, and transferred parse predictions. This paper did not consider the mixed fashion tradition like ours does. Here the problem is of cross-scenario clothing retrieval given that a daily human photo captured in general environment it [5] only considered the outfit which people are wearing i.e. trending outfit. In [6], they address the issue of cross-area picture recovery, considering the accompanying down to earth application: given a client photograph delineating a dress picture, objective of paper is to recover the same or trait comparable apparel things from web based shopping stores. To address this issue, they proposed a Dual Attribute-mindful Ranking Network (DARN) for recovery include learning. All the more particularly, DARN comprises of two sub- systems, one for every space, whose recovery highlight portrayals are driven by semantic characteristic learning. In [7], they exhibit a viable framework,

enchantment wardrobe, for programmed event situated dress matching. Given a client input event, e.g., wedding or shopping, the enchantment storage room shrewdly and naturally combines the client determined reference garments (abdominal area or lower-body) with the most appropriate one from online shops. Limited by the present execution of human finder, some attire in the client's dress photograph collection might be misled. In [8] it depicts the formation of this benchmark dataset and the advances in question acknowledgements that have been conceivable subsequently. We talk about the difficulties of gathering huge scale ground truth comment, feature enter leaps forward in clear cut protest acknowledgement, give a nitty gritty examination of the present state of the field of huge scale picture classification and protest discovery, and analyses the best in class PC vision exactness with human precision. We finish up with lessons learned in the five years of the test, also, propose future headings and enhancements. In [12] they break down and make express the model properties required for such regularities to develop in word vectors. The outcome is another worldwide log-bilinear relapse demonstrates that consolidates the benefits of the two noteworthy model families in the writing: worldwide framework factorization and neighborhood setting window techniques. Our model proficiently influences measurable data via preparing just for the non-zero components in a word-word co-occurrence network, instead of on the whole meager network or on singular setting windows in an extensive corpus. The model produces a vector space with important substructure, as confirm by its execution of 75% on a current word similarity assignment. It likewise beats related models on similitude undertakings and named element acknowledgement.

III. Proposed System

The input image is taken from the UCI standard fashion database, and then given to the saliency detection block. The saliency detection block

performs image segmentation and extracts the regions of interest from the image. These regions of interest are given to a feature extraction block, where color map, shape map, SuRF and MSER features are extracted. These features are saved into the database along with the images for retrieval. Then using the correlation based method, these images are retrieved and shown to the user.

The block diagram of the current work can be shown as follows,

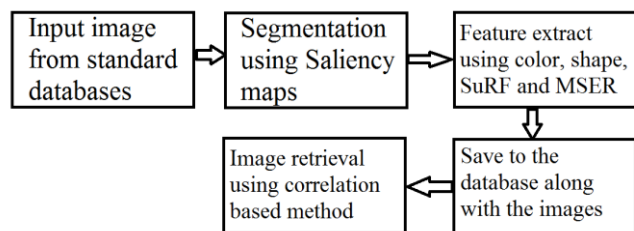


Figure 1. Block diagram of current work.

The detail description of each block is given as follows,

Image segmentation using Saliency map technique

The input image is first segmented using a quaternion based saliency map technique. Saliency maps are used for segmentation due to the fact that on a metro site, the constructed area and the equipment's are the most visually appealing parts. The saliency map does a perfect job at extracting those parts from the image, and removing all the other unwanted regions from it. It can be seen from figure 2 that the saliency map extracts all the visually important information from the imagery



Figure 2. Results of Saliency map on a sample image

The saliency map algorithm, divides the image into R, G and B components, then applies a quaternion technique to represent the pixels in a 3D region.

These pixels are then smoothed using a gaussian filter. The smoothed pixels are given to an entropy calculation block, which finds out the best energy pixels from the given set. The best energy pixels when combined, form the rough saliency map. This rough saliency map is again smoothed using the gaussian filter, and then given to a border cutting and center biasing block, which removes all the unwanted edges from the image and produces a final saliency map image, as shown in figure 2. We tested the algorithm on various images and found that it gives almost optimum results for most of them.

Saliency detection, which is closely related to selective processing in human visual system, aims to locate important regions or objects in images. It gains much attention recently. Knowing where important regions are broadly benefits applications, including classification, retrieval and object co-segmentation, for optimally allocating computation. Stemming from psychological science, the commonly adopted saliency definition is based on how pixels/regions stand out and is dependent of what kind of visual stimuli human respond to most. By defining pixel/region uniqueness in either local or global context, existing methods can be classified to two streams. Local methods rely on pixel/region difference in the vicinity, while global methods rely mainly on color uniqueness in terms of global statistics. Albeit many methods have been proposed, a few commonly noticeable and critically influencing issues still endure. They are related to complexity of patterns in natural images. A The results produced by a previous local method, only highlight a few edges that scatter in the image. The global method results also cannot clearly distinguish among regions. Similar challenge arises when the background is with complex patterns. The yellow flowers lying on grass stand out in a sample image. But they are actually part of the background when viewing the picture as a whole, confusing saliency detection. These examples are not special, and exhibit one common problem – that is, when objects contain salient small scale patterns, saliency could generally be misled by their

complexity. Given texture existing in many natural images, this problem cannot be escaped. It easily turns extracting salient objects to finding cluttered fragments of local details, complicating detection and making results not usable in, for example, object recognition, where connected regions with reasonable sizes are favored. Aiming to solve this notorious and universal problem, we propose a hierarchical model, to analyze saliency cues from multiple levels of structure, and then integrate them to infer the final saliency map. Our model finds foundation from studies in psychology, which show the selection process in human attention system operates from more than one levels, and the interaction between levels is more complex than a feed-forward scheme. With our multi-level analysis and hierarchical inference, the model is able to deal with salient small-scale structure, so that salient objects are labeled more uniformly.

Feature extraction using color map and edge map techniques

Color map or extended histogram map is obtained by plotting the quantized color levels on X axis and the number of pixels matching the quantized color level on the Y axis. The obtained graph describes the color variation of the image and thus is used to describe the image during classification stage. The color map resembles to the gray level histogram of the image with one minor difference, that the color map quantizes the R, G and B components of the image before counting them, while the histogram directly counts the pixels belonging to a particular gray level and plots them. This ensures that all the color components of the image are taken into consideration by the descriptor.

While color map describes the color of the image, the extended edge map describes the edge variation in the image. To find the edge map, the image is first converted into binary, and then canny edge detector is applied to it. The original RGB image is quantized same as in the color map. The locations of the edges

are observed, and the probability of occurrence edge on a particular quantized image level is plotted against the quantized pixels in order to evaluate the edge map of the image. The edge map is used to define the shape variation in the image and is a very useful and distinctive feature for any image classification system. These 2 features combined together can describe the image in terms of color and shape, and are demonstrated in figure 3 for the image under test.

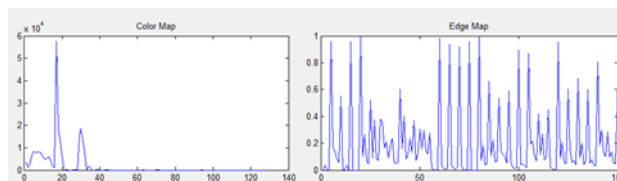


Figure 3. Color map and shape map of the image under test

The color histogram is one of the most important techniques in content-based image retrieval. It's efficient to compute and effective in searching results. Most commercial CBIR systems use color histograms as one of the features. For an $m \times n$ image I , the colors in that image are quantized to C_1, C_2, \dots, C_k . The color histogram $H(I) = \{h_1, h_2, \dots, h_k\}$, where h_i represents the number of pixels in color C_i . The color histogram also represents the possibility of any pixel, in image I , that in color C_i . The color histogram is easy to compute. It only needs to go through the image once, so the computation complexity is $O(k \times N)$. And because color is one of the most prominent perceptual features, in many cases the effect of using histogram to searching and retrieving image is quite good. The weak point of the histogram method is there is no any space information in color histogram. There are several techniques proposed to integrate spatial information with color histograms. The "Color auto-correlogram" is one of these techniques. Consider the following question: pick any pixel P_1 of color C_i in the image I , at distance k away from p_1 pick another pixel p_2 , what is the probability that p_2 is also of color C_i . It's easy to know, the histogram of these two images are exactly same. We can't tell these two images from each other from the histogram. The auto-correlogram integrates

the color information and the space information. For each pixel in the image, the auto-correlogram method needs to go through all the neighbors of that pixel. So the computation complexity is $O(k \cdot N^2)$, where k is the number of neighbor pixels, which is depended on the distance selection. The computation complexity grows fast when the distance k is large. But it's also linear to the size of the image.

Feature extraction using SuRF and MSER features

Computing features consists of detecting SURF interest points and MSER interest regions, then calculating the corresponding feature descriptors. Furthermore, since SURF and MSER work only on grey scale images color correlograms and ICCV are utilized to extract color features. SURF was first introduced in (Bay et al., 2008) as an innovative interest point detector and descriptor that is scale and rotation invariant, as well as its computation, is considerably very fast. SURF generates a set of interesting points for each image along with a set of 64-dimensional descriptors for each interest point. On the other hand, Matas et al. (2002) presented MSER as an affine invariant feature detector. MSER detects image regions that are covariant to image transformation, which are then used as interest regions for computing the descriptors. The descriptor is computed using SURF. Thus, there is a set of interesting region for each image. These regions have a set of key points, which are presented by 64-dimensional descriptors for each. To extract the color features color correlograms (Huang et al., 1997) and ICCV (Chen et al., 2007) are implemented. Color correlograms feature represents the correlation of colors in an image as a function of their spatial distances, it captures not just the distribution of colors of pixels as color histogram, but also captures their spatial information in the images. The color correlograms size hinges on the number of quantized colors exploited for feature extraction. In this study, we consider the RGB color model and implemented 64 quantized colors with two distances. Hence, the size of the correlograms feature vector is 2×64 . ICCV divides the color histogram into two components: A

coherent component that contains pixels that are spatially connected and a non-coherent component that comprises pixels that are detached. Furthermore, it contains more spatial information than that of traditional color coherence vector, which improves its performance without much-added computing work (Chen et al., 2007). In this exertion, the ICCV feature vector is formed of 64 coherence pairs, each pair provides the number of coherent and noncoherent pixels of a specific color in the RGB space. Thus, the size of ICCV is 2×64 . The obtained feature vectors from the images in each training set of each class in the database are combined and portrayed as a multidimensional feature vector. BoVW is inspired directly from the bag-of-words methodology, which is trendy and extensively applied technique for text retrieval. In bag-of-words methodology, a document is characterized by a set of distinctive keywords. A BoVW is a counting vector of the occurrence frequency of a vocabulary of local visual features (Liu, 2013; Bosch et al., 2007). To distil the BoVW characteristic from images, the extracted local descriptors are quantized into visual words to form the visual dictionary. Hence, each image is portrayed as a vector of words like one document. Then, the occurrences of each individual word in the dictionary of each image are obtained in order to build the BoVW (histogram of words).

IV. Conclusion

From the results, we can conclude that the developed system can evaluate the images more than 10% faster as compared to the existing implementations, and has 20% better accuracy. This accuracy can further be improved using machine learning and artificial intelligence based techniques. The current technique uses multiple features like SuRF, MSER and color & edge maps in order to evaluate the content based retrieval of fashion components using correlation based matching.

V. REFERENCES

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