

Enhancement in the Lifetime of Wireless Sensor Network

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ABSTRACT

Technology changes every day and everyone wants to add more comfort in our life but some technologies increase the safety. Wireless Sensors are one of the technologies which increase the safety in our life in some manner. Wireless sensors are used in remote areas where human cannot survive to collect results of atmosphere, temperature and pressure. All the technical devices are work on electricity/battery and in remote area it is impossible to change batteries or provide continues power supply to sensors that is why we want to increase the lifetime of wireless sensor network in this paper. In this paper we are explaining our approach which is developed by us to increase the lifetime of wireless sensor network as well as we are comparing its results to some other technologies which are already present now a days.

Keywords : EES Scheme, LBM, REAR, Hybrid, Network Topology, Routing, Random Event Model

I. INTRODUCTION

In this paper I am evaluating the performance of my proposed approach and compare the sink lifetime achieved with existing EES schemes to place sink. Firstly I will describe my experimental setup to calculate the performance and later we discuss the results.

Experimental Setup

In this experiment I am going to measure how the network lifetime improves which is under a set of random events. The Coverage area of each event, start time, location and duration is randomly generated. Simulation is programmed with C language and running on Xcode in Mac OS C Lion. I have also used a number of different-different size networks and for each network size I am randomly generate several sensor distributions. To validate our proposed schemes the simulation are running on 3 different network with different size and also with randomly distributed sensor nodes:

- 1. 160mX160m square sensing area with 100 sensors
- 2. 220mX220m square sensing area with 200 sensors
- 3. 360mX360m square sensing area with 500 sensors

I also consider a static or uniform grid topology in addition to a random topologies, so that all the sensors are evenly distributed in the network area.



Below mentioned grid topologies are used in our simulation

- 1. 160mX160m square sensing area with 100 sensors
- 2. 220mX220m square sensing area with 225 sensors
- 3. 360mX360m square sensing area with 400 sensors

Random Event Setup

For every set of simulation I consider 500 random events. The attributes of events such as start and end time etc are generated randomly and stored in a file as an input to simulator. In performance evaluation comparison in EES with 50 events in the simulation, my experiment has higher occurrence rate because I am considering the 500 random events are put into launce sequence during one simulation. The coverage are for each event varies from 6m to 30m in the network and the duration of the event varies from 1 unit time to maximum 3000 unit time in the system. The actual duration of an event will depend on specific application and the time may vary in millisecond, or in several minutes or in several hours.

In each time interval many events can start, many can end or many can continue. To define each time unit of the simulation the simulator uses a timeline, event file access, read Startn and Endn of every event and place them into corresponding sequence of launch for every time interval. When the simulation start simulation process and the simulation reach the time interval then it will generate pop event in the sequence and perform start or end activities.



Random event launch sequence

Other Parameters

Parameters	Values
Transmission Range (Maximum)	46-60 meter
Sensor Initial Energy	10 J
For active sensor data generating rate	1 packet/unit time
Data Packet Size	10bits
Energy Dissipation for electronic process (Eetes)	100nJ/bit
Amplifier energy dissipation(Erre)	100nJ/bit/m2
Path loss component (q)	2

Algorithm

- LBM can be represented as
- *S* = the set of all sensors in the network
- pfinal = (Xs, Ys) the final position of the sink node
- ptentative = (X's, Y's) the tentative position of the sink node (for finding routes)
- pi = (xi, yi) the position of sensor node $ssii \in SS$.
- bi = Total number of bits transmitted by sensor node ssii ESS.

 wi = Total number of bits generated by sensor node ssii ESS.

• *dij* = *distance* from node si to node sj

• cij = cost of edge e(i& j)

 dmax = maximum transmission range of a sensor node

• rij = 1 if and only if node si transmits its data directly to node sj

Algorithm 1:-

Step 1: Calculate tentative sink position ptentative = (X's, Y's

Based on EES [51], use equations (3) and (4) to compute values for X's and Y's Step 2: Calculate paths

Use Dijkstra's algorithm [52] to compute the path from each sensor $ssii \in SS$ to sink node at (X's, Y's) Step 3: Determine load on each sensor node

Load on node- $b_j = \sum_{s_{i \in S}} r_{ij} \cdot b_i + w_j, \forall s_j \in S$ Step 4: Calculate final sink position $p_{\text{final}} = (X_s, Y_s)$ For the LBM algorithm

•
$$c_{ij} = d_{ij}^2$$
, if $d_{ij} \leq d_{max}$;

• $c_{ij} = \infty$, otherwise

Finally the new location of the sink is determined in step 4

•
$$X_s = \frac{\sum_{s_i \in S} b_i \cdot x_i}{\sum_{s_i \in S} b_i}$$

• $Y_s = \frac{\sum_{s_i \in S} b_i \cdot y_i}{\sum_{s_i \in S} b_i}$

Result Analysis and Performance

I am comparing 4 different strategies in our comparisons

- 1. Location based sink placement (EES)
- 2. Load based sink placement (LBM)
- 3. Residual Energy aware routing (REAR)
- 4. Hybrid approach that combines both LBM and REAR (Hybird).

For each network size, we generated 5 different random topologies, and tested each topology with 5 sets of random events sequences. So, the results reported for the random networks are averages from the 25 runs. As mentioned earlier, different researchers have used different metrics to measure the lifetime of a wireless sensor network. In our simulations, we have taken the following commonly used metrics to measure network lifetime:

- Metric 1: First sensor node depletes energy
- Metric 2: 10% of total sensors depletes energy
- Metric 3: Network becomes disconnected, i.e. at least one sensor node cannot find a valid path to route data back to the sink



Fig 2 – Network Lifetime in network with 100





Fig 3 – Network Lifetime in network with 200



Fig 4 – Network Lifetime in network with 500

sensors

Comparison of lifetimes for grid topologies



Fig 5 – Network Lifetime in grid with 100 sensors



Fig 6 – Network Lifetime in grid with 225 sensors



Fig 6 – Network Lifetime in grid with 400 sensors

Effect of transmission range



Fig 7 – Network lifetime under different maximum transmission range in network with 100 sensors



Fig 8 – Network lifetime under different maximum transmission range in network with 200 sensors



Fig 9 – Metric 1 under different maximum transmission range in network with 100 sensors



Fig 10 – Metric 1 under different maximum transmission range in network with 200 sensors



Fig 11 – Metric 1 with no maximum transmission range.

II. CONCLUSION

In this paper I have created an algorithm in which I have introduce two new methods in network lifetime in random event and time-based methods. In these kind of cases rand event happens regularly and end for a specific time slot. In the proposed scheme it is a mixture of LBM and REAR Technology which can balance the lifetime of wireless sensor network in much more efficient manner. In LBM method, it takes load of transmission and adjust the sink node position when an event occurs and the sink node is very heavily loaded. REAR technology is very helpful in the calculation to find routing path in the network.

We have used a simulator or we can call it custom simulator to calculate the performance of the proposed algorithms and also compare our results to EES technology. In the above-mentioned result, all the graph shows that our method performs better then EES technology continuously when only sink node move from one place to another. We have also found that a particular matric is calculating the lifetime has very significant effect on performance.

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